

DEMO REEL BREAKDOWN

Intro Stretchy Character

Responsible for:

- All Animation (No Mocap)

Additional credit:

- Character downloaded from Highend3d.com

Military Soldier Anim

Responsible for:

- All Animation (No Mocap)

Additional credit:

- Character Modeling by Blur Studios

“No Food” Character Dialogue

Responsible for:

- All Animation (No Mocap)

Additional credit:

- Character Modeling by Ramtin Ahmadi

Darksiders Cinematic #1

Responsible for:

- All Animation (No Mocap)
- Camera Setup / Animation

Additional credit:

- Character Modeling by Technicolor Interactive

Bird on Branch

Responsible for:

- All Animation (No Mocap)
- Rigging
- Camera Setup / Animation

Additional credit:

- Bird downloaded from Turbosquid

Flying Demon / Dead Soldier Anim

Responsible for:

- All Animation (No Mocap)
- Camera Setup / Animation

Additional credit:

- Character Modeling by Blur Studios

Pirahna 3D

Responsible for:

- All Animation (No Mocap)
- Camera Setup / Animation

Additional credit:

- Character Modeling by Unknown

Sony “Free Realms” TV Commercial

Responsible for:

- Animation of Background Characters (No Mocap)

Additional credit:

- Character Modeling by Sabertooth Studios

Darksiders Cinematic #2

Responsible for:

- All Animation (No Mocap)
- Camera Setup / Animation

Additional credit:

- Character Modeling by Technicolor Interactive

Shark Animation

Responsible for:

- All Animation (No Mocap)
- Rigging
- Compositing
- Camera Setup / Animation

Additional credit:

- Character Modeling by Giuseppe Guzzardi

Character Thrown from Car

Responsible for:

- All Animation (No Mocap)
- All Rigging
- All Camera Setup / Animation

Additional credit:

- Character Modeling by Ken Bishop

Darksiders Cinematic #3

Responsible for:

- All Animation (No Mocap)
- Camera Setup / Animation

Additional credit:

- Character Modeling by Technicolor Interactive

Female Soldier Killing Monster

Responsible for:

- All Animation (No Mocap)
- Camera Setup / Animation

Additional credit:

- Character Modeling by Blur Studios

Feature Film “Avatar”

Responsible for:

- Animation of Cars and Falling signs (No Mocap)

Additional credit:

- Character Modeling and Rigging by Uncharted Territory

Feature Film “2012”

Responsible for:

- Animation of foreground characters on Transport Truck (Some Mocap used)
- Animation of Various background characters (Some Mocap used)

Additional credit:

- Character Modeling and Rigging by Uncharted Territory