

JOHN KUBASCO – CHARACTER ANIMATOR

650 278-3710
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EXPERIENCE

Senior Animator

MARVEL STUDIOS / THE THIRD FLOOR

- Feature Film “Undisclosed”

Responsibilities:

- Animation (hand Keyed)
- Animation (Mocap)

Lead Animator

MOTION LOGIC STUDIOS

- Feature Film “Branded”

Responsibilities:

- Team Lead
- Animation (hand Keyed)
- Rigging

Lead Animator

MOTION LOGIC STUDIOS

- Feature Film “Piranha 3D”

Responsibilities:

- Team Lead
- Animation (hand Keyed)

Lead Animator

GAME MECHANIC STUDIOS

- Game Cinematics “HomeFront”

Responsibilities:

- Animation (hand Keyed)
- Animation (Mocap)
- Team Lead

Senior Animator

FRANTIC FILMS / PRIME FOCUS

- Feature Film “AVATAR”

Responsibilities:

- Animation (hand Keyed)
- Animation (Mocap)

Senior Animator

TECHNICOLOR INTERACTIVE

- Game Cinematics “Darksiders”

Responsibilities:

- Animation (hand Keyed)

Senior Animator

SABERTOOTH

- Television Commercial “Free Realms”

Responsibilities:

- Animation (hand Keyed)
- Rigging

Senior Animator

UNCHARTED TERRITORY

- Columbia Pictures Production “2012”

Responsibilities:

- Animation
- Rigging

Senior Animator

TIGAR HARE STUDIOS

- Undisclosed PS3/Xbox 360 Title

Responsibilities:

- Animation
- Motion Capture Clean up/Editing

Lead Animator
FLAGSHIP STUDIOS

- Hellgate London

Responsibilities:

- Animation/ Rigging
- Cinematic Creation
- Guide and mentor Junior and Senior Animators
- Scheduling the Teams milestones

Senior Animator
BLIZZARD ENTERTAINMENT

- Diablo 3
- Diablo 2
- Diablo 2: Lord of Destruction

Responsibilities:

- Animation/Modeling/Rigging/Texturing/FX

3D Artist / Animator
SHINY ENTERTAINMENT

- R/C Stunt Copter

Responsibilities:

- Animation/Modeling/Rigging/Texturing

3D Artist / Animator
KILLER GAMES

- NCAA 99 College Basketball

Responsibilities:

- Animation/Modeling/Rigging/Texturing
- Motion Capture Editing
- Directing Motion Capture Sessions